

Table of Contents

Preface	xi
Monday, August 12	
Session M1	
Invited Lecture by Roberto Tamassia	
Robust proximity queries in implicit Voronoi diagrams	1
R. Tamassia, G. Liotta, and F. P. Preparata	
Session M2	
O-Convexity: Computing hulls, approximations, and orientation sets	2
V. Martynchik, N. Metelski, and D. Wood	
Efficient algorithms for counting and reporting pairwise intersections between convex polygons	8
P. Gupta, R. Janardan, and M.I Smid	
Convex hulls of bounded curvature	14
J.-D. Boissonnat and S. Lazard	
Enclosing k points in the smallest axis parallel rectangle	20
M. Segal and K. Kedem	
Session M3	
Finding the set of all minimal nested convex polygons	26
J. Bhadury and R. Chandrasekaran	
Optimizing a corridor between two polygons with an application to polyhedral interpolation	32
G. Barequet and B. Wolfers	
Heuristics for the generation of random polygons	38
T. Auer and M. Held	
Orthogonal polygon reconstruction	44
L. Jackson and S.K. Wismath	
Session M4	
Correcting topological defects of tessellations	50
D. Wang and J. A. Goldak	
Generating rooted triangulations with minimum degree four	56
D. Avis and C. M. Kong	

On stable line segments in triangulations	62
A. Mirzaian, C. A. Wang, and Y.-F. Xu	
Diamonds are not a minimum weight triangulation's best friend	68
P. Bose, L. Devroye, and W. Evans	
Session M5	
Stabbing information of a simple polygon	74
H. Everett, F. Hurtado, and M. Noy	
K-transversals of parallel convex sets	80
N. Amenta	
Fast stabbing of boxes in high dimensions	87
F. Nielsen	
Shooter location problem	93
S. C. Nandy, K. Mukhopadhyaya, and Bhargab B. Bhattacharya	
Tuesday, August 13	
Session Tu1	
Invited Lecture by C. Bajaj	
Computational geometry for interrogative visualization	99
C. Bajaj	
Session Tu2	
An optimal algorithm for dynamic post-office problem in R^2_1 and related problems	101
S. N. Bespamyatnikh	
A topology oriented algorithm for the Voronoi diagram of polygons	107
T. Imai	
On non-smooth convex distance functions	113
N.-M. Lê	
Time-optimal proximity graph computations on enhanced meshes	119
S. Olariu, I. Stojmenovic, and A. Y. Zomaya	
Session Tu3	
Deforming curves in the plane for tethered-robot motion planning	125
S. Hert and V. Lumelsky	

Heuristic motion planning with movable obstacles	131
T. Chadzelek, J. Eckstein, and E. Schömer	
Viewing a set of spheres while moving on a linear flightpath	137
F. Follert	
Approximating shortest paths in arrangements of lines	143
P. Bose, W. Evans, D. Kirkpatrick, M. McAllister, and J. Snoeyink	
Session Tu4	
Velocity planning for a robot moving along the shortest straight line path among moving obstacles	149
K. Krishivasan, A. Rema, S. Schirra, and P.I. Vijaykumar	
Lower bounds for computing geometric spanners and approximate shortest paths	155
D. Z. Chen, G. Das, and M. Smid	
On the reachable regions of chains	161
N. Pei and S. Whitesides	
Heuristic motion planning with many degrees of freedom	167
T. Chadzelek, J. Eckstein, and E. Schömer	
Session Tu5	
Computing largest circles separating two sets of segments	173
J.-D. Boissonnat, J. Czyzowicz, O. Devillers, J. Urrutia, and M. Yvinec	
On the permutations generated by rotational sweeps of planar point sets	179
H. Bieri and P.-M. Schmidt	
Maximal length common non-intersecting paths	185
J. Czyzowicz, E. Kranakis, D. Krizanc, and J. Urrutia	
Wednesday, August 14	
Session W1	
Maintaining multiple levels of detail in the overlay of hierarchical subdivisions	190
P. Magillo and L. Floriani	
Distance-based subdivision for translational LP containment	196
K. Daniels and V. J. Milenkovic	

Variable resolution terrain surfaces	202
E. Puppo	
Session W2	
Generalizing halfspaces	211
E. Fink and D. Wood	
Efficient algorithms for guarding or illuminating the surface of a polyhedral terrain	217
P. Bose, D.Kirkpatrick, and Z. Li	
The surveillance of the walls of an art gallery	223
A. Laurentini	
Session W3	
On rectangle visibility graphs. III. External visibility and complexity	234
T. C. Shermer	
Maintaining visibility of a polygon with a moving point of view	240
D. Z. Chen and O. Daescu	
Visibility graph of a set of line segments: A dynamic sequential algorithm and its parallel version	246
Y. Atassi	
Dynamic algorithms for approximate neighbor searching	252
S. N. Bespamyatnikh	
Session W4	
Three-dimensional restricted-orientation convexity	258
E. Fink and D. Wood	
Efficient algorithms for the smallest enclosing cylinder problem	264
E. Schömer, J. Sellen, M. Teichmann, and C. Yap	
On the $\Omega(n^{4/3})$ weak lower bounds for some 3D geometric problems	270
B. Zhu	
Thursday, August 15	
Session Th1	
Invited Lecture by P. Raghavan	

Computational geometry impact potential: A business and industrial perspective	276
P. Raghavan	
Session Th2	
Probabilistic algorithms for efficient grasping and fixturing	277
M. Teichmann	
On a problem of immobilizing polygons 283	
J. Czyzowicz, I. Stojmenovic, and T. Szymacha	
Finding an $o(n^2 \log n)$ algorithm is sometimes hard	289
A. Hernández Barrera	
Improved orthogonal drawings of 3-graphs	295
T. Biedl	
Session Th3	
Algorithms on polygonal embeddings of graphs	300
L. Cai	
Optimal orthogonal drawings of connected plane graphs	306
T. Biedl	
Straight line embeddings of planar graphs on point sets	312
N. Castaneda and J. Urrutia	
Extending rectangular range reporting with query sensitive analysis	319
R. Y. Flatland and C. V. Stewart	
Session Th4	
The complexity of rivers in triangulated terrains	325
M. de Berg, P. Bose, K. Dobrindt, M. van Kreveld, M. Overmars, M. de Groot, T. Roos, J. Snoeyink, and S. Yu	
Computing the angularity tolerance	331
M. de Berg, H. Meijer, M. Overmars, and G. Wilfong	
The complexity of illuminating polygons by α-flood-lights	337
J. Bagga, L. Gewali, and D. Glasser	
Author Index	343